



Artists of the iGeneration

OR More Creation Less Consumption...



Welcome

PRESENTED BY:

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First Break

Option 1

Scan the code to the right and fill in the workshop registration

Option 2

Ask for some help deciding how to scan the code to the right and then we'll get you started on your way.



Expectations

Make

you're going to have to participate.

Ask

you're going to have questions.

Share

you're going to want to show-off.

Second Break

Option 1

Scan the code to the right and install *Aurasma*

Option 2

Ask for some help deciding how to scan the code to the right and then we'll get you started on your way.



Why Both?

Aurasma

Uses your surroundings to hide virtual treasures. So long as you have a map to guide you.

Be sure to follow ***dramaticscience*** to get the map.

QR Codes

Uses a bar-code to create a “hyperlink” from analog information allowing you to jump directly to the information you might need about specific objects!

What I Believe



Third Break

You now have 20 minutes to play.

3 Games to Try

1. Find objects in the room which are “living” in the world of *Augmented Reality*.
2. Find QR codes in the room which “link” to guided activities.
3. Choose some areas of interest and **ENGAGE**.

The Journey Ends But...

Consider that others may want to enjoy your work, especially those in future sessions. Do think about;

1. Sharing your work publicly on Twitter, @dramaticscience #iGenArt
2. Sharing your work publicly on Google+, +Tom Currie #iGenArt
3. Emailing your work to me: dramaticscience@gmail.com using the subject #iGenArt

Feedback for this course can be left behind by scanning this code:

